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| **PRESENTS:** | **PlayStation®3 computer entertainment system**  **/ Xbox 360® video game and**  **entertainment system from Microsoft** |

***Child of EdenTM***

#### Product Description

Child of Eden is the “multi-sensory shooter” that will send players diving into a kaleidoscopic matrix of synchronized music and mind-blowing visuals  that will usher forth yet another landmark game experience from the mind of renowned game designer Tetsuya Mizuguchi, its creator.

*Child of Eden thrusts you in the center of a battle to save Project Lumi*, a mission to reproduce a human personality inside *Eden*, the archive of all human memories.  As the project nears completion, the archive is invaded by an unknown virus.  The Player’s mission is to save Eden from the virus to restore hope and peace.

### Key Features

* **MULTI-SENSORY EFFECT –** A visionary entertainment experience that synchronizes stunning graphics and innovative sound design to electrify the senses. By bringing physics in synergy with spectacular visual and audio, Child of Eden is creating the next-generation sensory experience
* **THE WORLD OF EDEN –** Coming straight from Mizuguchi-san’s mind: unique, surprising, rich and beautiful.
* **CONTROLS –** Simple & natural. Designed for standard controllers and the new KinectTM for Xbox 360 controller. The Kinect for Xbox 360 controller adds an extra dimension to the experience as you truly merge into the game, with no physical barriers between the game world and you. Use your body to move the camera, and both hands to lock-on and shoot for a completely new and multi-sensory shooting game experience.

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| **Product Specifications:** | |
| Publisher: | Ubisoft |
| Developer | Q entertainment |
| Ship Date: | Q1 2011 |
| Category: | Multi-sensory Shooter |
| Website: | [www.childofedengame.com](http://www.childofedengame.com) |
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